



MAPUA
MALAYAN COLLEGES
LAGUNA



Mechanics for Valorant E-Sports



MAPÚA
MALAYAN COLLEGES
LAGUNA



Mechanics for Valorant E-Sports

GUIDELINES & MECHANICS

As part of the annual Wizards' Cup, a Valorant Tournament shall be competitively played by the students of Mapúa Malayan Colleges Laguna to showcase their skills in the field of Esports.

Venue	FLUX Rooms E301 - E305
Date and Time	06 FEB 2025 12:00 PM - 6:00 PM

With this, the following are the guidelines and provisions for each game as listed:



MAPÚA
MALAYAN COLLEGES
LAGUNA



Mechanics for Valorant E-Sports

A. GUIDELINES

a. Participants of E-Sports: Valorant shall meet the following qualifications:

- 1.** Participants must be bonafide students of Mapúa Malayan Colleges Laguna from the date of registration to the date of execution of games.
- 2.** Professional players are forbidden from participating in the E- Sport. More specifically, Warlock players and trainees.
- 3.** Participants shall have registered through the MS Forms. By completing the registration form, all participants agree to adhere to the rules and regulations of the sport together with the decision of the referee and the committee.
- 4.** The sequence of the team that will compete must be followed according to the dates provided.
- 5.** The competition will be played at round robin setup, and each team will face other departments once.
- 6.** It is the responsibility of the executive committee to ensure that all players must meet these eligibility requirements and understand both general rules and specific sports rules.



MAPÚA
MALAYAN COLLEGES
LAGUNA



Mechanics for Valorant E-Sports

b. Each team must observe the following conditions:

1. All members of each team should **only** be students of the respective department.
2. Each department and its chosen players are considered a team.
3. Main Roster: Five (5) participants
 - i. One of the participants shall serve as the team captain
 - ii. The team captain's duty is to serve as the main communicant for the team.
4. Reserve: One (1) participant.
 - i. Each Department must have at least one (1) reserved player in case a participant from the main roster is not available. The reserved player must NOT have any conflict with his/her schedule in order to participate in the game.

c. The race shall be guided by the general guidelines in addition to the rules:

- a. The competition will be played at round robin setup, and each team will face other departments once.
- b. The top four teams who acquire the most wins will battle in the Semifinals.



MAPÚA
MALAYAN COLLEGES
LAGUNA



Mechanics for Valorant E-Sports

B. GAME RULES

- a. The Foundation Week 2025 Organizing Committee reserves the right to disqualify any player or team who fails to comply with the competition rules and guidelines. The competition shall be guided by the general guidelines in addition to the rules:
 - i. A player and team that does not appear 15 minutes after the scheduled time of their game shall be declared in default in favor of the opposing player or team. The devices of the participants will be their own responsibility.
 - ii. **MATCH FORMAT.** The game is played in a competitive game mode. For preliminaries, quarter finals, semi-finals, and finals, the matches will be best of three (3), first to win two 2 matches.
 - iii. **MAP POOL.** For the current match, both teams participate in a coin toss to decide which team picks the first map, the team that loses the coin toss gets to pick what side they play first (Attack and Defense).
 - iv. **SERVER.** The server location will be decided by the players for the tournament.



MAPÚA
MALAYAN COLLEGES
LAGUNA



Mechanics for Valorant E-Sports

v. **SCORING**

- a. Teams earn one point for each game won.
- b. The first team to win 13 rounds is declared the winner of the match. In case of a 12-12 tie, an overtime will be played.

vi. **OVERTIME**

- a. During overtime, both teams are forbidden from voting for a draw and must choose to continue the battle.
- b. The match will be finished when the first team to have a 2-round lead wins.
- c. Should a draw accidentally take place, then the team that did not vote for a draw is declared the winner of the match.

vii. **PAUSES**

- a. Each team is allowed a total of (1) 10 minutes of pause time per map.
- b. Pauses should be used for technical issues only and must be requested through official channels.
- c. Pauses can only be requested during the Buy Phases.

viii. **SPECTATORS AND STREAMING.** Only tournament-approved observers and casters are allowed in the game.



MAPÚA
MALAYAN COLLEGES
LAGUNA



Mechanics for Valorant E-Sports

ix. **CODE OF CONDUCT**

- a. Emphasize fair play, sportsmanship, and respect for opponents and tournament staff.
- b. Penalties will be applied for any form of cheating, exploitation, or unsportsmanlike conduct.

x. **REPORTING RESULTS.** The winning team is responsible for reporting match results to tournament organizers promptly.

xi. **DISPUTES.**

- a. Disputes should be reported to the tournament organizers immediately.
- b. Organizers will review evidence and make final decisions on disputes.
- c. Failure to follow any of the rules will result in disqualification.

xii. **REMAKE.** Remakes can only happen for the following reason



MAPÚA
MALAYAN COLLEGES
LAGUNA



Mechanics for Valorant E-Sports

C. POINT VALUES AND CATEGORIES OF WINNERS

- a. Winners will be categorized as the following:
 - i. Champion
 - ii. 1st Runner Up
 - iii. 2nd Runner Up
- b. Scoring System
 - i. The game is played until either team reaches 13 round wins unless an overtime takes place.
 - ii. Preliminaries, quarterfinals, semi-finals, and finals are to be played in a best of (3) setting.

D. PENALTIES AND VIOLATIONS

- a. Team Violations Clause
 - i. **Lack of players.** If starting members do not reach four people.
 1. If teams don't have enough players to play at the scheduled time, the team will be given 15 minutes.
 2. If after 15 minutes and the team still doesn't have enough players to play, the game will have defaulted. If a team did not show up to their scheduled game, they are considered forfeit.
 3. Penalty. Disqualification.
 - ii. **No Show.** If the team does not show up for the race.
 1. **Penalty.** Disqualification.
- b. Game Violations
 - i. Any and all violations that are given by the official game.



MAPÚA
MALAYAN COLLEGES
LAGUNA



Mechanics for Valorant E-Sports

E. INTERRUPTIONS

- a. Technical Issues
 - i. If a player disconnects, the match should be paused immediately.
 - ii. Teams can request a rematch for severe technical issues at the discretion of the tournament organizers.
- b. Substitutions
 - i. Pre-match: Teams can make substitutions between maps or before the match begins.
 - ii. In-game: No substitutions are allowed once the match has started.

F. EQUIPMENT

- a. Projector
- b. Gaming Area (E311-E313)